

FIG. 1

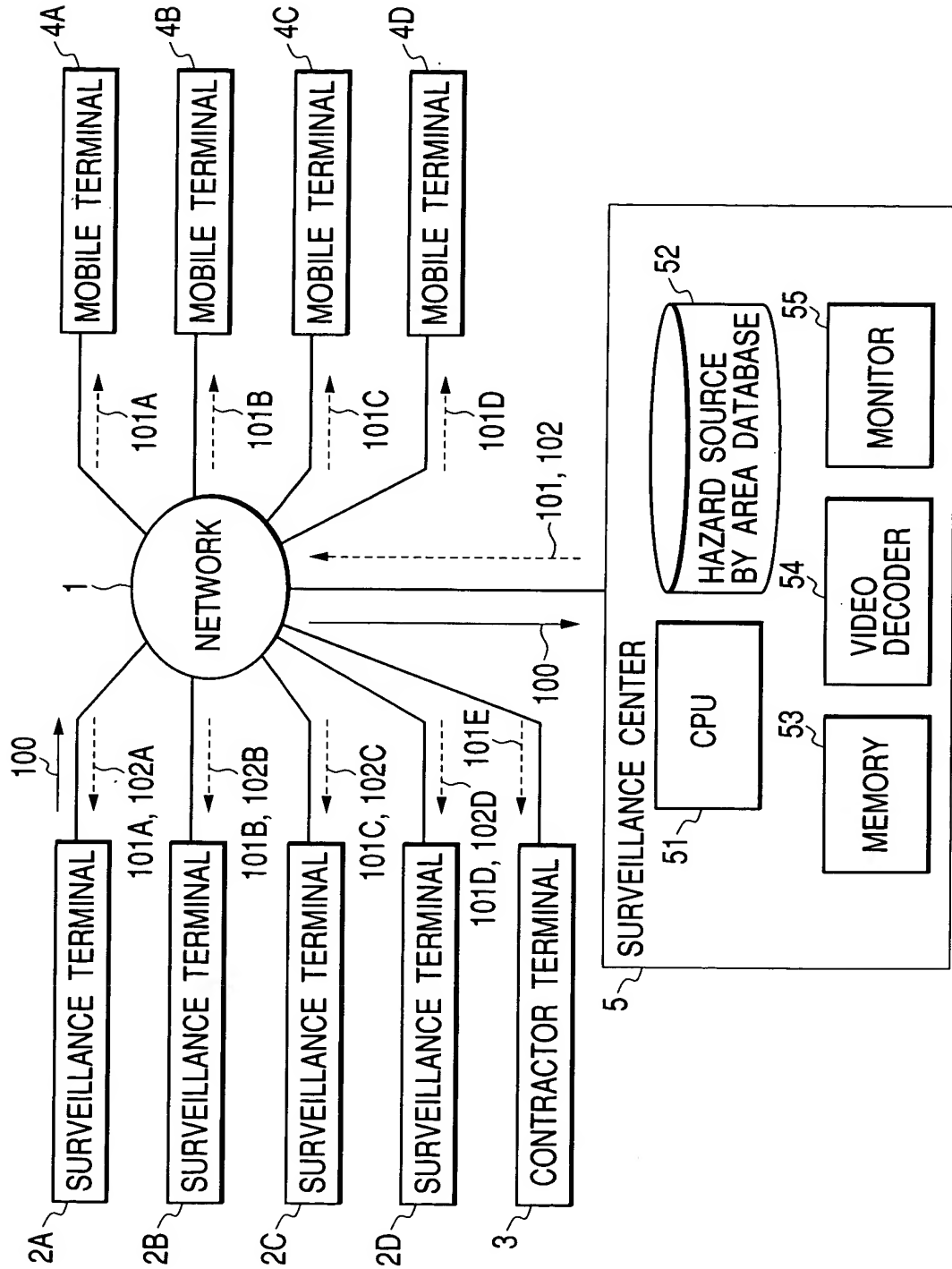


FIG. 2

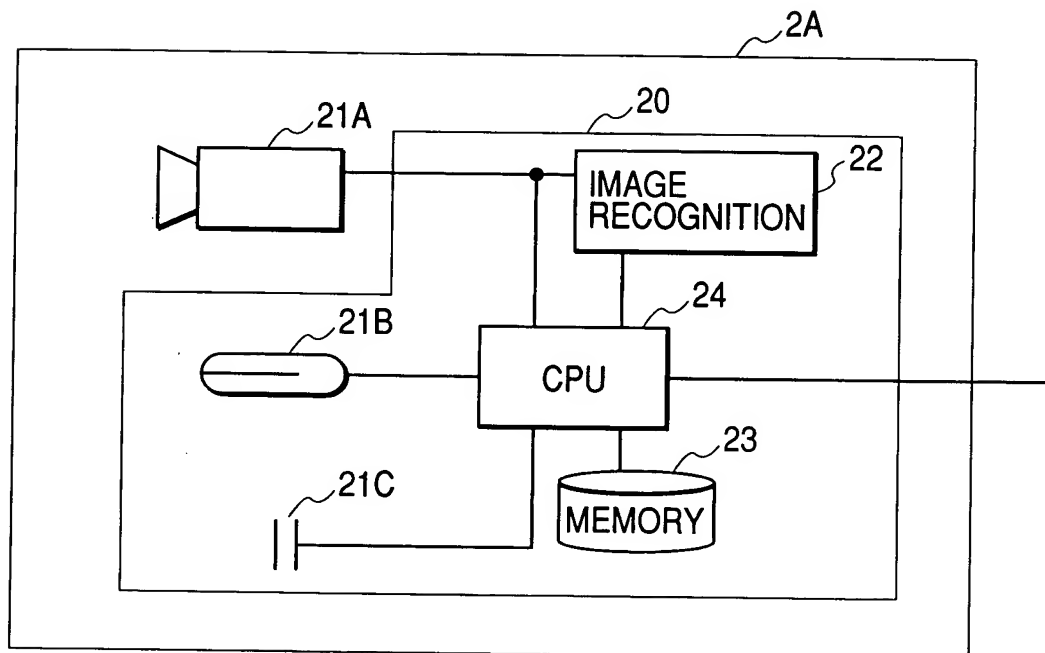


FIG. 3

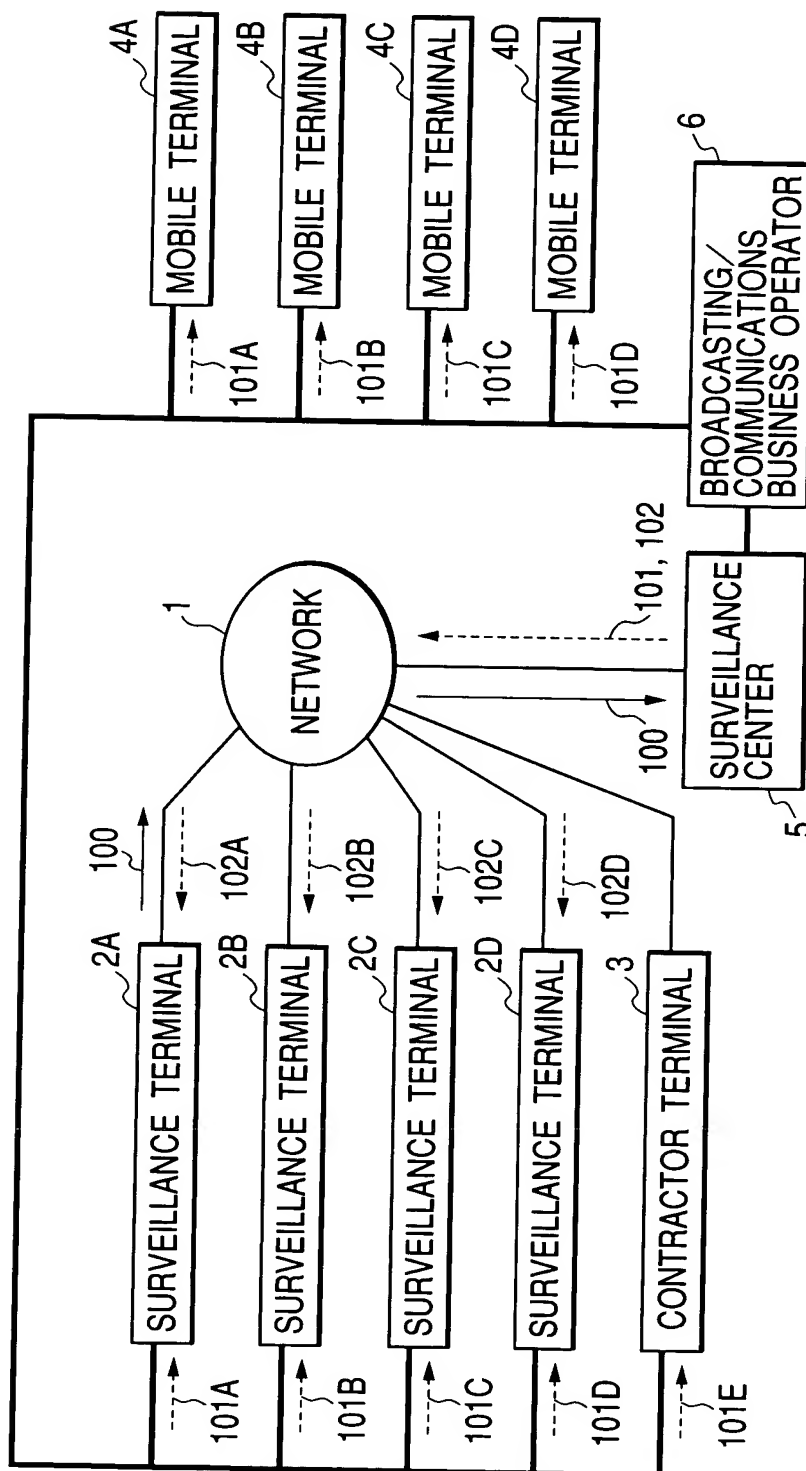


FIG. 4

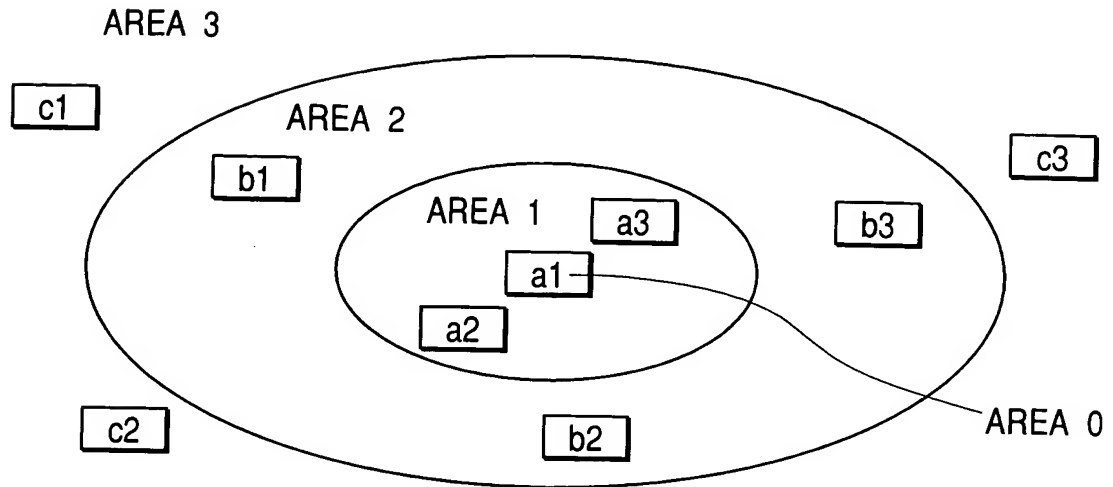


FIG. 5

HAZARD OCCURRING	COORDINATES	DISTANCE FROM HAZARD	AREA TO ALERT ON
a1	x20y10	0	0

HOME	COORDINATES	DISTANCE FROM HAZARD	AREA TO ALERT ON
a2	x10y20	10	1
a3	x30y0	10	1
b1	x0y0	22	2
b2	x-10y-10	36	3
⋮	⋮	⋮	⋮

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FIG. 6

HAZARD SOURCE \ ALERT SCOPE	AREA 0 (LOCALITY OF HAZARD)	AREA 1 (NARROW SCOPE)	AREA 2 (WIDE SCOPE)
A (WINDOW BREAKAGE)	○	—	—
B (FIRE)	○	○	—
C (HOUSEBREAKER)	○	○	○
⋮	⋮	⋮	⋮

(MARK ○ INDICATES THE AREA TO ALERT ON)

FIG. 7

HAZARD SOURCE \ ALERT SCOPE	AREA 0 (LOCALITY OF HAZARD)	AREA 1 (NARROW SCOPE)	AREA 2 (WIDE SCOPE)
B & C (ARSON)	○	○	○
⋮	⋮	⋮	⋮

(MARK ○ INDICATES THE AREA TO ALERT ON)

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FIG. 8

HAZARD SOURCE \ ALERT SCOPE	AREA 0 (LOCALITY OF HAZARD)	AREA 1 (NARROW SCOPE)	AREA 2 (WIDE SCOPE)
A & B (ARSON)	○	○	◎
⋮	⋮	⋮	⋮

(MARK ○ INDICATES THE AREA TO ALERT ON)
 (DOUBLE CIRCLE MARK INDICATES WEIGHT)

FIG. 9

HAZARD SOURCE \ SURVEILLANCE MODE	AREA 0	AREA 1	AREA 2	AREA 3
A (WINDOW BREAKAGE)	MODE 1	—	—	—
B (FIRE)	MODE 3	MODE 2	—	—
C (HOUSEBREAKER)	MODE 2	MODE 1	MODE 1	—
⋮	⋮	⋮	⋮	⋮

FIG. 10

HAZARD SOURCE \ SURVEILLANCE MODE	AREA 0	AREA 1	AREA 2	AREA 3
A & C (ARSON)	MODE 2	MODE 1	MODE 1	—
⋮	⋮	⋮	⋮	⋮

FIG. 11

HAZARD SOURCE \ SURVEILLANCE MODE	AREA 0	AREA 1	AREA 2	AREA 3
A & C (ARSON)	MODE 3	MODE 2	MODE 1	—
⋮	⋮	⋮	⋮	⋮

FIG. 12

HAZARD SOURCE \ SURVEILLANCE MODE	AREA 0	AREA 1	AREA 2	AREA 3
$A \geq 10$ (10 OR MORE TIMES OF WINDOW BREAKAGE ACCIDENTS)	MODE 2	MODE 1	MODE 1	—

FIG. 13

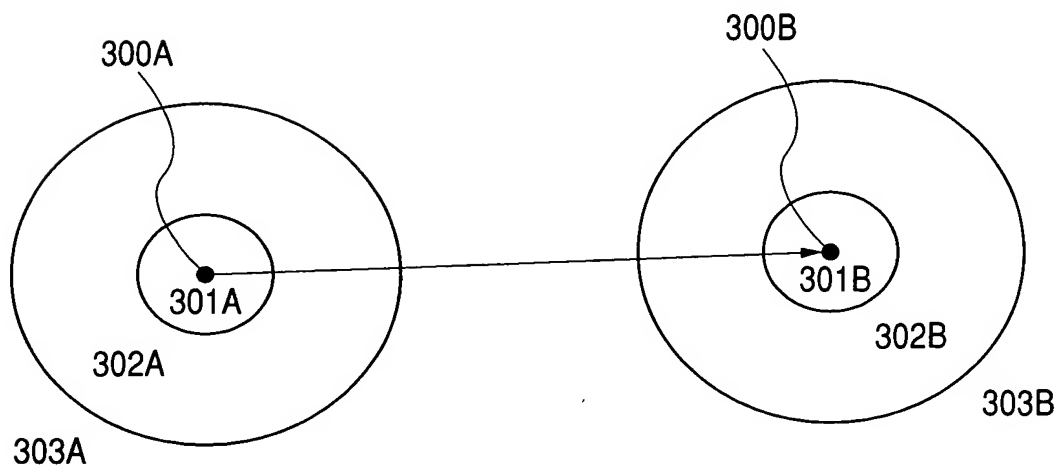
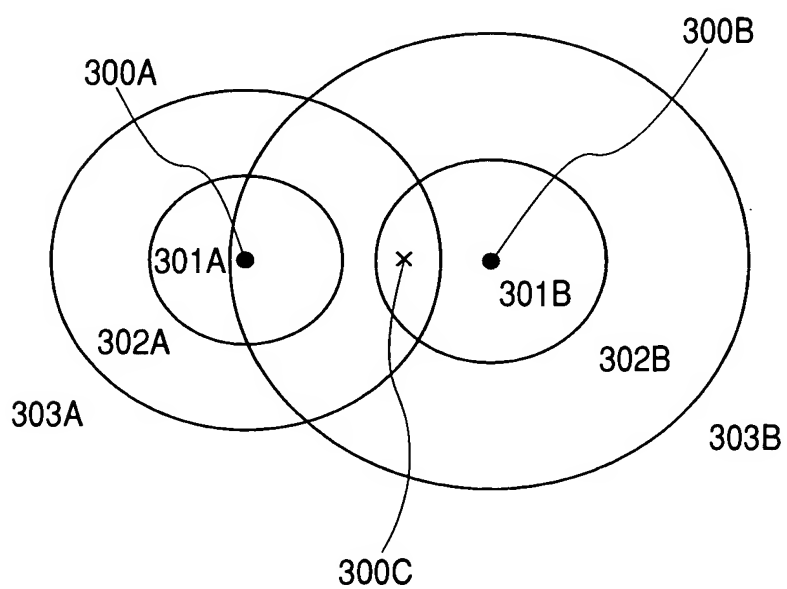


FIG. 14



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